

PHILIPS

Strand Lighting

TECHNICAL BULLETIN

SUBJECT: New Release - PaletteOS 10.8.4	SERIES: Strand Lighting Light Palette / Palette Consoles
DISTRIBUTION: Authorized Service Centers & Users	STATUS: Routine

Introduction

Operating Software Release

Strand Lighting announces the release of Palette Operating System (OS) 10.8.4 for all Palette and Light Palette consoles. This new software is available for immediate download at our web site at www.strandlighting.com. For detailed information on the new software, please refer to the release notes below.



Note: This Technical Bulletin is for informational purposes only. Before downloading and installing any new software, Strand Lighting highly recommends that you save and backup all show files. For assistance, please contact Strand Lighting technical support at 1.800.4.STRAND or 1.214.647.7880.

Release Notes

New Version Overview

- PaletteOS 10.8.4 is available for immediate download from the Strand Lighting web site (www.strandlighting.com) and comes in a double-click installer program. This software is installed by copying to the hard drive and double clicking on the installation file. See [“Installation Procedure” on page 2](#) for details.
- For software update and improvements, please refer to [“Software Update / Improvement Information” on page 2](#).

Note: Strand Lighting recommends that you register for this software upgrade on the Strand Lighting web site (www.strandlighting.com) to be alerted of any future upgrades.

Software Update / Improvement Information

The following is a list of updates/improvements in PaletteOS 10.8.4.

Copying a Look to Another Look now includes the Effect

Previously, if you had an effect on a Look and that Look was copied, the effect did not copy with it. This enhancement has been added.

ShowNet Universes Expanded

ShowNet was limited to outputting to 36 universes. ShowNet has now been expanded to 64 universes for more output control.

ShowNet Routes Enhancement

Prior to this enhancement, ShowNet routes always sent a full package of 512 addresses per universe. ShowNet routes that are configured to transmit less than 512 netslots now actually transmit less than 512 netslots. Un-routed net slots are no longer transmitted.

Palette and Vision.net Connectivity Enhancements

We have added the ability for PaletteOS to listen to Vision.net "Channels" for greater flexibility.

Note: See the PaletteOS 10.8.3 Release Notes for additional details or look in the Palette help files.

Installation Procedure

Following the installation procedure below to download, install, and run Palette 10.8.4 OS.

- Step 1. Download the upgrade file (file name: **PaletteOS10.8.4.exe**) from the Strand Lighting website at www.strandlighting.com.
- Step 2. Copy the software file onto a USB key.
- Step 3. Plug the USB key into the console.
- Step 4. On the console, close the Palette console software. The Control Panel will launch.
- Step 5. From the Control Panel, open up Windows Explorer or File Manager.
- Step 6. Select the inserted USB key in the folders list.
- Step 7. Select the upgrade file (**PaletteOS10.8.4.exe**)
- Step 8. Press **Ctrl C** to Copy.
- Step 9. Select the **D:\SavedInstalls** folder on the console's hard drive.
- Step 10. Press **Ctrl V** to Paste. The file should copy from the USB key to the console's hard drive.
- Step 11. Unplug the USB key.
- Step 12. Double click on **D:\SavedInstalls\PaletteOS10.8.4.exe**.
- Step 13. Follow all prompts to run the upgrade program.
- Step 14. The console will need to be rebooted to complete the installation.

For Use With

Compatible Strand Lighting Control Consoles

PaletteOS 10.8.4 is for use with the all Palette and Light Palette Strand Lighting control consoles.

Revision Summary

PaletteOS 10.8.4

Note: Most recent releases at the top of list.

Palette 10.8.3003 2011/07/18

- [217] FIXED: Copying a Look that has an effect to another Look does not include the effect"
- [347] FIXED: ShowNet does not output universes > 36"
- [348] FIXED: Running virtual sub for look number > 32767 causes crash

Palette 10.8.3002 2011/06/27

- [344] FIXED: Input from ShowNet / ArtNet delays under heavy traffic
- [345] ENHANCEMENT: Make 'C' variable page patch the same as 'S': VN Channel Sliders
- [346] ENHANCEMENT: ShowNet DMX transmit should not be universe-based.

Palette 10.8.3001 2011/04/27

- [339] FIXED: Printing Patch By Fixture in show with many outputs patched to a single fixture may cause crash
- [217] FIXED: Copying a Look that has an effect to another Look does not include the effect